Game Design Document

Fill up the following document

• Write the title of your project.

CROSSY ROAD DELUXE

• What is the goal of the game?

- to be able to cross the road and collect coins and power ups without hitting the obstacles (TBD)

• Write a brief story of your game.

- Fern the fox wants to get to the other side of the road to meet her friends. But there are so many cars and obstacles. She knows that the power-ups will keep her safe, but she only has 3 lives. Help her get to the other side without loosing all her lives! (TBD)

• Which are the playing characters of this game?

• Playing characters are the ones who respond to the user based on the input from the user.

• Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number

Character Name

What can this character do?

1

Fern the Fox

Cross the Road and use power ups

2

3

4

5

6

7

8

• STUDENT NOTE: I’m not completely sure what I’m going to have the other characters do, but I have a main character. I will leave the others blank for now.

• Which are the Non-Playing Characters of this game?

• Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.

• Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number

Character Name

What can this character do?

1

Coins

Add a source of motivation to cross the road. The main objective of the game

2

Obstacles

Act as an obstacle to the character

3

Stones

Act as an obstacle to the character

4

Cars

Act as an obstacle to the character

5

Hearts

Add a life to the character

6

7

8

Draw your imagination of this game. What does this game look like?

• Draw the game either on your computer or on paper.

• Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

- I want to be able to make the player motivated to cross the road but also with a twist and sense of motivation and challenging.